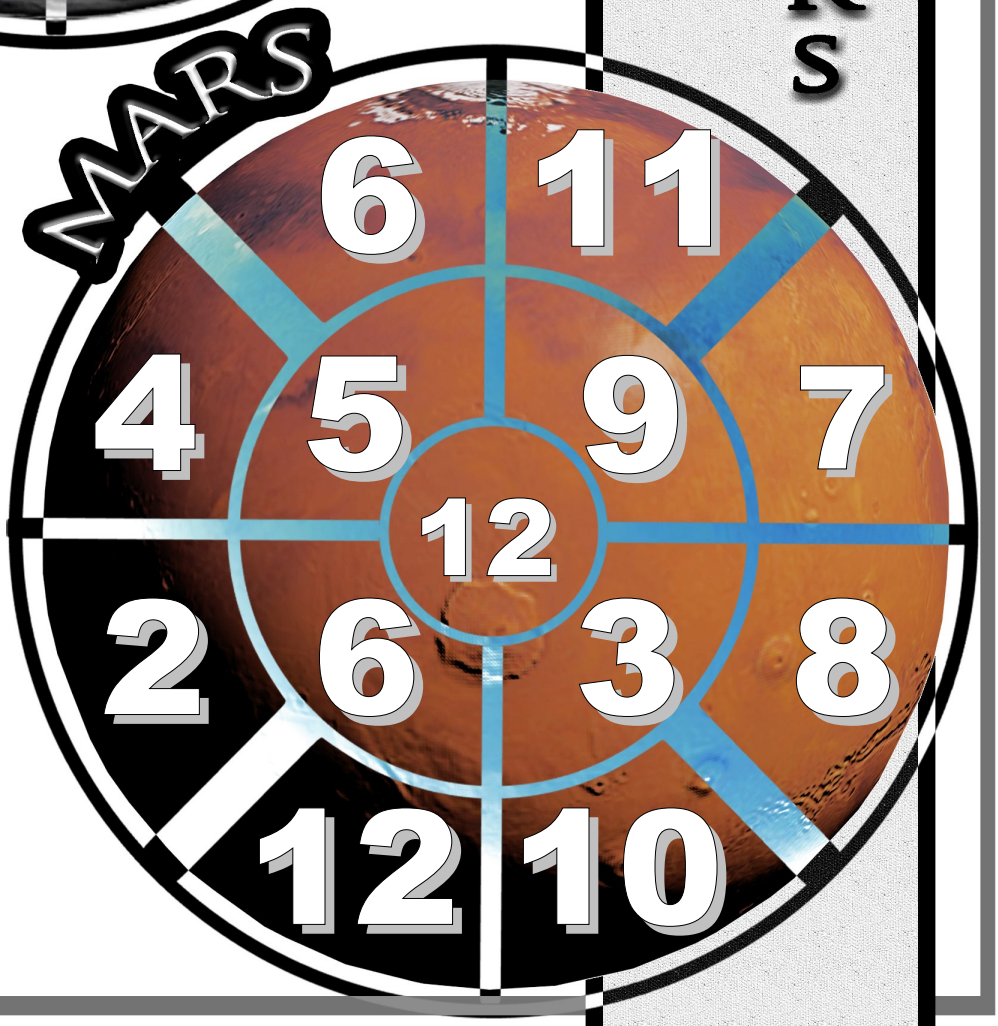
SPACE EXPLORERS



Roll two dice and add the numbers. Cover the sum of the two with a counter. If you roll doubles take another turn. When you cover your planet you win.

Alternatively you can play to just cover either in inner or outer ring.